

Chap 2 ARMAMENT

REPLENISHMENTS

Card 3

HUNTER F.6, T.7, T.7A, G.A.9 & F.R.10

A.P.4347F, G, J, K & R Vol 4/5

Pt 1 Bk 2 Sect 2 (1st Ed)

A.L.9

Item

No

ITEM

OPERATION

OPERATOR

Aden Gun Installation (T.7 Only).

1. Initial Loading

1.1	Armament Safety Break.	Ensure disconnected.	Armament
1.2	Armament switches.	Ensure 'SAFE' or 'OFF'.	"
1.3	Aircraft.	Point in SAFE direction.	"
1.4	Gun firing circuit.	Test. (S.P.204).	Electrical
1.5	Safety man.	(i) Post. (ii) Detail duties.	Armament
1.6	Loaded ammunition box.	Fit.	"
1.7	Ammunition belt.	Pass down feed neck and engage in feed mechanism.	"

S.M. 15588(5) (Continued overleaf)

1.8	Aden gun circuit.	Test.	Armament
1.9	Gun firing leads.	Connect.	"
1.10	Armament access door.)	
1.11	Centre gun fairing.) Refit.	"
2.	<u>Rearming</u>		
2.1	Armament Safety Break.	Ensure disconnected.	"
2.2	Armament switches.	Ensure 'SAFE' or 'OFF'.	"
2.3	Armament access door.	Remove. Note:- This door may contain up to 70 lb of empty cases.	"
2.4	Ammunition box.	(i) Remove. (ii) Empty link container. (iii) Refill. (150 rounds). (iv) Refit to aircraft.	"
2.5	Ammunition belt.	Pass down feed neck and engage in feed mechanism.	"

(Continued)

Chap 2 ARMAMENT

REPLENISHMENTS

Card 3

HUNTER F.6, T.7, T.7A, G.A.9 & F.R.10

A.L. 20

Item

No ITEM OPERATION

A.P.4347F, G, J, K & R Vol 4/5

Pt 1 Bk 2 Sect 2 (1st Ed)

Aden Gun Installation (T.7 Only).

1. Initial Loading

1.1	Armament Safety Break.	Ensure disconnected.	Armament
1.2	Armament switches.	Ensure 'SAFE' or 'OFF'.	"
1.3	Aircraft.	Point in SAFE direction.	"
1.4	Gun firing circuit.	Test. (S.P.203).	Electrical
1.5	Safety man.	(i) Post. (ii) Detail duties.	Armament
1.6	Loaded ammunition box.	Fit.	"
1.7	Ammunition belt.	Pass down feed neck and engage in feed mechanism.	"

S.M. 68/2247 (4) C.S.D.E. 9/68

(Continued overleaf)

1.8	Aden gun circuit.	Test.	Armament
1.9	Gun firing leads.	Connect.	"
1.10	Armament access door.)	
1.11	Centre gun fairing.) Refit.	"
2.	<u>Rearming</u>		
2.1	Armament Safety Break.	Ensure disconnected.	"
2.2	Armament switches.	Ensure 'SAFE' or 'OFF'.	"
2.3	Armament access door.	Remove. Note:- This door may contain up to 70 lb of empty cases.	"
2.4	Ammunition box.	(i) Remove. (ii) Empty link container. (iii) Refill. (150 rounds). (iv) Refit to aircraft.	"
2.5	Ammunition belt.	Pass down feed neck and engage in feed mechanism.	"

(Continued)

Chap 2 ARMAMENT
Card 4

REPLENISHMENTS
HUNTER F.6, T.7, T.7A, G.A.9 & F.R.10

A.P.4347F, G, J, K & R Vol 4/5
Pt 1 Bk 2 Sect 2 (1st Ed)

ITEM No	ITEM	OPERATION	OPERATOR
2.	<u>Rearming</u> (Contd)		
2.6	Armament access door.	Refit.	Armament
3.	<u>Disarming</u>		
3.1	Armament Safety Break.	Ensure disconnected.	"
3.2	Armament switches.	Ensure 'SAFE' or 'OFF'.	"
3.3	Armament access door.	Remove. Note:- This door may contain up to 70 lb of empty cases.	"
3.4	Centre gun fairing.	Remove.	"
3.5	Gun firing head.	Disconnect.	"

D.M.023721 (32)

(Continued overleaf)

3.6	Ammunition belt.	(i) Restrain in feed neck. (ii) Break belt.	Armament
3.7	Aden gun.	Unload.	"
3.8	Unexpended ammunition.	Withdraw through neck door.	"
3.9	Feed neck door.	Close.	"
3.10	Ammunition box.	(i) Remove. (ii) Empty link container. (iii) Examine. (iv) Refit.	"
3.11	Aden gun.	Service. (Groups 'C' or 'D' as applicable).	"
3.12	Gun firing lead.	Connect.	"
3.13	Centre gun fairing.) Refit.	"
3.14	Armament access door.		

A close-up photograph of the side of an aircraft. The surface is made of light-colored metal panels with a grid of circular rivets. A vertical strip of orange-yellow material, possibly insulation or a repair panel, is visible on the right side. The lighting is dramatic, with a bright light source on the left creating strong highlights and shadows.

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